

Shoreline Trail Sanitary Sewer Project – Public Engagement Event Briefing

Public Engagement Event

The public engagement event was held on August 28-29th on site at Old Orchard Park with representatives from the City of Port Moody, KWL and Hapa Collaborative. Hapa prepared boards with information about the sewer upgrades project and then presented opportunities along the trail including design goals and principles, various features, and diagrams that illustrated possible changes and additions to the trail. The intention was to encourage the public to get involved by asking “As the City has the opportunity to rehabilitate and improve the shoreline trail, what should our priorities be?”

In preparation for the event, there was a general layout developed to ensure there was adequate spacing to promote social distancing. There was more feedback and conversations from the public on Saturday morning as compared to the turnout on Friday. At the event, the public was encouraged to provide their feedback on the shoreline trail and the proposed features through the online survey.

Online Survey

The survey made available on the City of Port Moody website received 137 responses. These are the general results from the survey, see the attached survey data for more information and the compiled comments.

Question 1-4 were intended to provide relevant background information about the respondents. Generally, the respondents lived in Port Moody, were within the 25-54 age range, and use the Shoreline Trail multiple times a week. In responding to how they use the trail, 95% chose with “For recreation: walking, running, cycling” with 31% also including “With Children”, “To experience nature” was also a popular response with 73%.

Question 5-10 were a series of statements about the proposed features presented on the boards. Respondents could choose between Strongly Agree, Agree, Disagree, Strongly Disagree, and No Opinion. If there was no response, it was counted as No Opinion. There was a general agreement for the following statements:

- The proposed features are appropriate for the trail and would improve the experience of the trail for many users.
- The proposed features support the community's use of the trail for recreation and play.
- The proposed features would improve the accessibility of the trail for people with disabilities and older adults.
- The proposed features support goals of ecological and public health.
- The introduction of storytelling to the trail would enrich the user's experience of the trail.
- It is important for the trail storytelling component to recognize the indigenous connection to the land.

For statements 5-9, “Agree” received the largest percentage of the responses while “It is important for the trail storytelling component to recognize the indigenous connection to the land” received the largest percentage of “Strongly Agree” responses.

Question 11 asked respondents to rank six proposed features in terms of importance for the trail. The intention of the question was to have respondents rank each feature in relation to the rest; however, 54% of the collected survey either ranked one or more features as the same importance or had incomplete answers. To account for this, the data was processed in two methods: one method accounted for all entered responses, and the other method only accounted for the correctly ranked answers. Both ended with the same ranking of importance for the following six proposed features:

1. Ecological restoration
2. Conflict reduction between pedestrians and cyclists
3. Accessibility improvements
4. Improvements to entrances and neighbourhood connections
5. Storytelling elements
6. Custom furnishings

Table 1: Survey Results

Importance	% of 1 (Most Important)	% of 2	% of 3	% of 4	% of 5	% of 6 (Least Important)	No Answer
1. Ecological Restoration (136)	40%		30%	16%	10%	2%	1%
2. Conflict Resolution between pedestrian and cyclists (137)	39%		23%	18%	8%	9%	3%
3. Accessibility (129)	19%		22%	26%	18%	9%	7%
4. Improvements to entrances and neighbourhood connections (136)	9%		17%	27%	13%	17%	16%
5. Storytelling Elements (136)	8%		19%	11%	20%	19%	22%
6. Custom Furnishings (136)	5%		5%	15%	18%	22%	34%

